



## DIVISION SCHUYLKILL SPRING SESSION 2012 **REVISED**

### Monday Night 8 Ball

League Operator – Kelly Senior #717.497.5130

Operations Director-Rich Nace #717.919.9599

Regional Director – Becky Shomper #717.579.2259

#### **Week 1 – 1/16/2012**

Goodfellas @ Burnin Cues

The D&D @ Sanfords

Yockos @ D&D Misfits

Deer Lake @ BYE

#### **Week 2 – 1/23/2012**

Yockos @ BYE

Sanfords @ Goodfellas

D&D Misfits @ Deer Lake

Burnin Cues @ The D&D

#### **Week 3 – 1/30/2012**

Burnin Cues @ D&D Misfits

Sanfords @ BYE

Yockos @ Goodfellas

The D&D @ Deer Lake

#### **Week 4 – 2/6/2012**

Deer Lake @ Burnin Cues

Sanfords @ Yockos

Goodfellas @ D&D Misfits

The D&D @ BYE

#### **Week 5 – 2/13/2012**

Burnin Cues @ BYE

Yockos @ The D&D

Goodfellas @ Deer Lake

D&D Misfits @ Sanfords

#### **Week 6 – 2/20/2012**

D&D Misfits @ The D&D

BYE @ Goodfellas

Sanfords @ Deer Lake

Burnin Cues @ Yockos

#### **Week 7 – 2/27/2012**

Burnin Cues @ Sanfords

The D&D @ Goodfellas

BYE @ D&D Misfits

Deer Lake @ Yockos

#### **Week 8 – 3/5/2012**

D&D Misfits @ Yockos

Burnin Cues @ Goodfellas

Sanfords @ The D&D

BYE @ Deer Lake

#### **Week 9 – 3/12/2012**

Deer Lake @ D&D Misfits

BYE @ Yockos

Goodfellas @ Sanfords

The D&D @ Burnin Cues

#### **Week 10 – 3/19/2012**

D&D Misfits @ Burnin Cues

BYE @ Sanfords

Goodfellas @ Yockos

Deer Lake @ The D&D

#### **Week 11 – 3/26/2012**

Burnin Cues @ Deer Lake

Yockos @ Sanfords

D&D Misfits @ Goodfellas

BYE @ The D&D

#### **Week 12 – 4/2/2012**

BYE @ Burnin Cues

Deer Lake @ Goodfellas

The D&D @ Yockos

Sanfords @ D&D Misfits

#### **Week 13 – 4/9/2012**

The D&D @ D&D Misfits

Goodfellas @ BYE

Deer Lake @ Sanfords

Yockos @ Burnin Cues

#### **Week 14 – 4/16/2012**

Sanfords @ Burnin Cues

D&D Misfits @ BYE

Goodfellas @ The D&D

Yockos @ Deer Lake

#### **Week 15 – 4/23/2012**

Goodfellas @ Burnin Cues

The D&D @ Sanfords

Yockos @ D&D Misfits

Deer Lake @ BYE

#### **Week 16 – 4/30/2012**

Yockos @ BYE

D&D Misfits @ Deer Lake

Sanfords @ Goodfellas

Burnin Cues @ The D&D

